MDD – List of assets

# Tileset

* Grass
* Ground

# Environment & Props

* Grass
* Tree
* Bush
* Sunflower
* Road Sign
* Streetlamp
* Rocks
* Campfire
* Brick Wall

# Gameplay

* Player Character
* Chest – open, closed
* Axe, attacking effect
* Enemies?
* Coin

# Particle Effects

* Enemy death